### Time Intervals as a Behavioral Biometric

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# Outline



- Motivation
- Background

#### 2 Data

- Description
- Empirical patterns
- 3 Modeling
  - Model specification
  - Experimental results

#### 4 Conclusions

Introduction	
Data	Motivation
Modeling	Background
Conclusions	

#### "You are what when you eat"

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Motivation Background

# Newell's time scale.

#### Newell's time scale of human action

Scale (sec)	Time Units	System	World (theory)	
10 <sup>7</sup>	Months		2221	
10 <sup>6</sup>	Weeks		BAND	
10 <sup>5</sup>	Days		Britte	
10 <sup>4</sup>	Hours	Task		
10 <sup>3</sup>	10 min	Task	RATIONAL BAND	
10 <sup>2</sup>	Minutes	Task	2/ 112	
10 <sup>1</sup>	10 sec	Unit task		
10 <sup>0</sup>	1 sec	Operations	BAND	
10 <sup>-1</sup>	100 ms	Deliberate act	Britte	
10 <sup>-2</sup>	10 ms	Neural circuit		
10 <sup>-3</sup>	1 ms	Neuron	BIOLOGICAL	
10 <sup>-4</sup>	100 μs	Organelle	27002	

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Motivation Background

### Behavioral biometrics.

The measure of human behavior for the purpose of identification or verification.



Motivation Background

### Timestamped events and time intervals.

- Timestamped events: keystrokes, touchscreen gestures, financial transactions, source code contributions...
- Given a series of events that occur at times  $t_0, t_1, \ldots, t_N$

#### Time interval between events

$$\tau_n = t_n - t_{n-1}$$

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# Outline



#### 3 Modeling

Model specificationExperimental results

#### • Conclusions

Motivation Background

# Why focus on timestamps?

- Timestamps are truly ubiquitous
- Timestamps are persistent
- Timestamps are resilient to encryption and masking
- Timestamps can generally be collected without cooperation
- Timestamps can be incorporated into domain-specific models

Motivation Background

# Problems.

- Identification Given a sequence of events, decide who they belong to (1 out of N)  $% \left( {\left( {1 1} \right)_{k \in I} } \right)$ 
  - Verification Given a sequence of events with claimed responsibility, decide whether the claim is legitimate (binary classification)
    - Prediction Given a sequence of events, predict the time of a future event

Motivation Background

# Outline



- Motivation
- Background

#### 2 Data

- Description
- Empirical patterns

### 3 Modeling

Model specificationExperimental results

#### 4 Conclusions

Motivation Background

# Bursts of activity in human behavior.



Random process (Poisson process, exponential inter-event times)



Bursty process (power-law inter-event times)

Barabasi, 2005

Motivation Background

# Time intervals of a random vs. bursty process.



Motivation Background

# Psychology of human timing.



#### Implicit and explicit timing

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Motivation Background

# Neurophysiology of human timing.





Wiener, 2011

Description Empirical patterns

# Outline



#### 4 Conclusions

Description Empirical patterns

### Datasets.

Dataset	Source	Size	Freq.(Hz)
Keystroke fixed-text	Monaco et al. (2013)	24k keystrokes, 60 users	4.4
Keystroke free-text	Villani et al. (2006)	251k keystrokes, 56 users	3.8
Mobile	Jain et al. (2014)	11k gestures, 52 users	3.1
Keypad	Bakelman et al. (2013)	6.6k keystrokes, 30 users	2.9
Bitcoin transactions	Reid et al. (2013)	239k transactions, 61 users	$2.8\!\times\!10^{-\textbf{4}}$
Linux kernel commits	Passos et al. (2014)	16k commits, 52 authors	$2.6 \times 10^{-\textbf{6}}$
White House visits	Hudson (2015)	2.7k visits, 18 people	$1.4 \times 10^{-6}$
Terrorist events	LaFree et al. (2007)	1.8k events, 10 groups	$2.8\!\times\!10^{-7}$

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Description Empirical patterns

# Keystroke.



Non-overlapping and overlapping keystrokes

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#### Bitcoin transaction.



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### Terrorist activity.





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# Heavy tails.



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## Preference for a log-normal.

#### Power law vs log-normal loglikelihood ratio tests

Dataset	Power law	Log-normal
Keystroke (free)	0.00 (0.00)	1.00 (1.00)
Keystroke (fixed)	0.00 (0.00)	1.00 (1.00)
Bitcoin	0.00 (0.00)	1.00 (1.00)
Kernel commits	0.75 (0.56)	0.25 (0.08)
White House visits	0.00 (0.00)	1.00 (1.00)
Terrorist activity	0.70 (0.20)	0.30 (0.00)

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### Time dependence.



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### Non-stationarity.



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### Temporal clustering.



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Model specification Experimental results

# Outline



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  - Experimental results

#### • Conclusions

Model specification Experimental results

# Modeling approaches.



Windowed observations and event intensity



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Model specification Experimental results

## Time interval distribution.

#### Log-normal

$$f(\tau;\mu,\sigma) = \frac{1}{\tau\sigma\sqrt{2\pi}} \exp\left(\frac{-(\ln\tau-\mu)^2}{2\sigma^2}\right) \quad \tau > 0$$

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# Transitioning between hidden states.



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Model specification Experimental results

## Hidden Markov model.



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### Partially-Observable Hidden Markov Model.



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### POHMM as an extension to the HMM.

- Introduces a dependency into the HMM to account for event *types* (e.g., key names).
- Can handle missing or incomplete observations by using the marginal distributions.
- Avoids overfitting through parameter mixing (or smoothing).

Model specification Experimental results

# Consistency.

To be consistent the model must be:

- Convergent
  - Will our estimator always converge to a value?
- Asymptotically unbiased
  - Given a sample generated from a model with known parameters, can we recover the model parameters as the size of the sample increases?

Model specification Experimental results

## Residuals.



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# Outline



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#### 3 Modeling

- Model specification
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#### • Conclusions

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### Evaluation criteria.

- Identification: rank-1 classification accuracy (ACC).
- Verification: equal error rate (EER), the point on the ROC curve where P(false accept) = P(false reject).
- Continuous verification: average maximum rejection time (AMRT), the average number of events before an impostor is detected without falsely rejecting the genuine user.

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### Evaluation procedure.



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#### Fitted model example.



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## Keystroke experimental results.

	Folds	Dichotomy	POHMM	p-value
Nursery rhymes	4	0.11 (0.04)	<b>0.00</b> (0.01)	0.003
Keystroke (fixed)	4	0.13 (0.02)	<b>0.08</b> (0.04)	0.041
Keystroke (free)	6	<b>0.02</b> (0.01)	0.06 (0.01)	$8.9 imes10^{-5}$
Keypad	20	0.11 (0.03)	<b>0.05</b> (0.02)	$1.3 imes10^{-8}$
Mobile (w/o sensors)	20	0.20 (0.03)	<b>0.10</b> (0.02)	$2.7 imes10^{-14}$
Mobile (w/ sensors)	20	0.01 (0.01)	0.01 (0.01)	0.500

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Model specification Experimental results

### Continuous verification.



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Model specification Experimental results

#### Bitcoin experimental results.

- Hidden states are partially observable through the transaction direction (*incoming* or *outgoing*).
- 0.42 ACC
- 0.14 EER
- 139 AMRT

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Model specification Experimental results

### Linux kernel commit experimental results.

- Hidden states are partially observable through the commit intention (*bug fix* or *feature addition*).
- 0.17 ACC
- 0.36 EER
- 41 AMRT

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Model specification Experimental results

### White House visit experimental results.

- Hidden states are partially observable through the size of the group (*small* or *large*).
- 0.31 ACC
- 0.28 EER
- 19 AMRT

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Model specification Experimental results

### Terrorist activity experimental results.

- Hidden states are partially observable through the *group intention*.
- 0.15 ACC
- 0.45 EER
- 37 AMRT

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Model specification Experimental results

# What about anonymity?

- Timestamps can reveal your identity.
- Encryption, VPN, TOR, etc., cannot prevent that.

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Model specification Experimental results

## Masking temporal behavior.

Alice and Bob want to be anonymous.



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Model specification Experimental results

### Masking strategy properties.

Finite	The expected delay between the user and the	
	arrival process should not grow unbounded.	
Anonymous	The mix should make it difficult to identify the	
	user.	
Unpredictable	The mix should make it difficult to predict future	
	behavior.	

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### Proposed mixing strategies experimental results.



# Conclusions.



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# Questions.

Thank you

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